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The 1st International Conference on eXtended Reality (**XR Salento 2022**) offers a real opportunity to bring together the community of researchers from academia and industry, computer scientists, engineers, physicians in order to share points of views, experiences, know-how and technical results related to eXtended Reality technologies and applications, 3D visualization, games and serious games.

XR SALENTO 2022 solicits the submission of original contributions in the following **3 topics**:

- Technologies
 - Virtual Reality
 - Augmented Reality
 - Mixed Reality
- Applications
 - Industry
 - Medicine
 - Cultural Heritage
 - Education
 - Games and Serious Games
- Human Factors
 - Presence
 - Interaction
 - Virtual Humans

Important dates

Paper submission: **February 28, 2022**

Notification of acceptance: **March 31, 2022**

Camera-ready submission: **April 10, 2022**

XR Competition: **June 15, 2022**

External reviewers and program committee taking into account originality, significance, technical soundness and clarity of exposition will carefully evaluate the contributions.

Accepted papers will be published in **Lecture Notes in Computer Science** edited by Springer.



The **best papers** will be selected by the Scientific Committee.

Authors of accepted papers can participate at the **XR Competition**, a demo session focused on showcasing innovative VR/AR applications.

XR SALENTO 2022 provides also the opportunity for companies, government organizations and academic institutions to showcase XR-related products as hardware, software, integrated systems, peripherals, and innovative solutions.



Contact the conference organizers: info@xrsalento.it